

Sightseeing game rules:

1. You play (have sightseeing) in teams of two international groups (1 and 2, 3 and 4, 5 and 6 etc.)
 - A. Let's see if it's clear. 1st check your international group on your ID. Now groups: one and two, hand up, you play together, thanks, now three and four ...
2. What is your goal? What have you to do?
 - A. You have to visit six places/points marked on the map. At each point a piarist animator will be waiting for you to tell you about the place (in which they will be standing) and you will get a short task to do.
3. How will you get the map and your order of points?
 - A. Piarist animators will be waiting for you in front of the church with the name of your group (like this: Groups 1 and 2). They have a QR code that gives you access to the map. Also they will provide you with a list that tells you in what order you should visit them.
4. Should you go in the correct order of points? What should you do when you get lost?
 - A. A Piarist animator from Rzeszów walks with you as a guide. They will help you walk around in the correct order from point to point, and make sure you won't get lost.. Just go all together and don't split up. Don't walk alone or in smaller groups. Just go all together. I believe this way no one gets lost.

If you see that at the point is a que, just wait a moment for your turn.
5. When and where does the game end?
 - A. In the same place you've started - in front of the church on 3rd of May Street, at 12:45.
6. Which is more important - to get all the points from the map or to be back on time when the game ends?
 - A. Being back on time is a more important thing, moreover all points will close at 12:40.